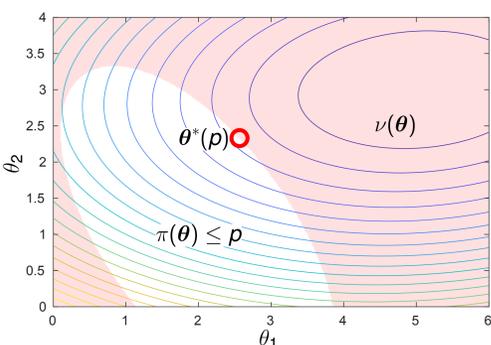


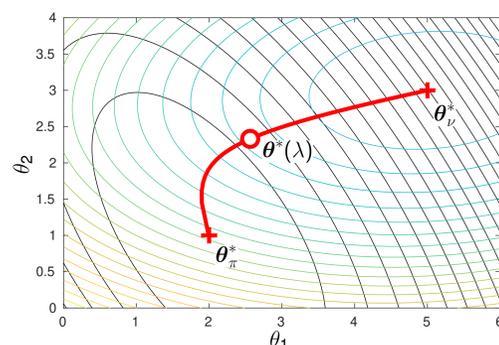
1 Introduction

- Many important practical applications involve a binary classification problem with imbalanced classes or asymmetric costs. Examples are fraud or spam detection or churn prediction.
- We focus on **decision trees**, which are widely recognized as among the most interpretable models.
- We formally propose the concept of *cost-optimal curve (COC)*. This defines a set of optimal accuracy classifiers as a function of the false positive level.
- We give an equivalent, penalized formulation which has the form of a weighted 0/1 loss and (with our new algorithm) is more amenable to optimization, although still NP-hard in general.

Work partially supported by NSF award IIS-2007147.



$\theta^*(p)$ is an optimal classifier (minimizing ν) with an FP rate of at most p . The infeasible set is in pink. The contours of ν and π are in color and black, respectively.

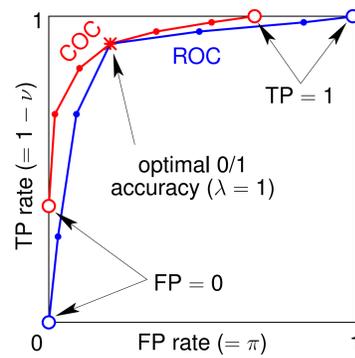


optimal classifier path $\theta^*(\lambda)$ over the cost λ , i.e., minimizing $\nu + \lambda\pi$, from $\theta_{\nu}^* = \theta^*(0)$ to $\theta_{\pi}^* = \theta^*(\infty)$. The contours of ν and π are in color and black, respectively.

2 The ROC curve and the cost-optimal curve (COC)

The ROC curve:

- Is obtained by **postprocessing** a classifier through a threshold $t \in [0, 1]$, so that it predicts the positive class if $p(y = +1 | \mathbf{x}) > t$.
- Over a training set with N points this defines a set of at most $N + 1$ classifiers, each corresponding to an ROC point (FP,TP).
- Does **not** produce a classifier that, having the desired FP rate, is **optimal** within its model class.



the COC curve corresponding to the optimal classifier path and the ROC curve (assuming as base classifier that for $\lambda = 1$).

The Cost-Optimal Curve (COC) aims to optimize:

$$\min_{\theta} \nu(\theta) \quad \text{s.t.} \quad \pi(\theta) \leq p \quad \text{with} \quad \nu(\theta) = \sum_{n: y_n = +1}^N L(y_n, T(\mathbf{x}_n; \theta)), \quad \pi(\theta) = \sum_{n: y_n = -1}^N L(y_n, T(\mathbf{x}_n; \theta)) \quad (1)$$

- where $L(\cdot, \cdot)$ is the 0/1 loss, ν is the **FN rate**, π is the **FP rate**.
- In practice, it solves the following unconstrained optimization:

$$\min_{\theta} \nu(\theta) + \lambda \pi(\theta) \quad (2)$$

- where $\lambda \geq 0$. This objective function is a weighted 0/1 loss.
- Problems (1) and (2) have the same set of solutions, i.e., solving (1) for all $p \in [0, 1]$ produces the same set of classifiers as solving (2) for all $\lambda \geq 0$ and hence the same COC curve. But solving (2) is easier than (1) in our case.
- **Dominates the ROC curve** (or any other curve using the same classifier family). That is, for any point (FP,TP) on the ROC curve there exists another point (FP',TP') on the COC curve with $FP' \leq FP$ and $TP' \geq TP$.

input: training set $\{\mathbf{x}_n, \mathbf{y}_n \in \{-1, 1\}\}_{n=1}^N$, depth of the tree Δ , regularization parameter $\alpha \geq 0$, schedule parameter $\beta > 1$. Set the base cost $\lambda_0 = \frac{N^+}{N^-}$.
 $T_0(\cdot; \Theta) = \text{TAO}$ on a random tree of depth Δ with cost $\lambda = \lambda_0$
 $T_0^-(\cdot; \Theta) = T_0(\cdot; \Theta), \lambda = \lambda_0, i = 0$
repeat
 $\lambda \leftarrow \beta \lambda, i \leftarrow i + 1$
 $T_i^-(\cdot; \Theta) = \text{TAO}$ on $T_{i-1}^-(\cdot; \Theta)$ as initial tree with cost λ
until false positives by $T_i^-(\cdot; \Theta)$ is zero
 $T_0^+(\cdot; \Theta) = T_0(\cdot; \Theta), \lambda = \lambda_0, i = 0$
repeat
 $\lambda \leftarrow \lambda / \beta, i \leftarrow i + 1$
 $T_i^+(\cdot; \Theta) = \text{TAO}$ on $T_{i-1}^+(\cdot; \Theta)$ as initial tree with cost λ
until false negatives by $T_i^+(\cdot; \Theta)$ is zero
return all trained trees $\{T_i^-(\cdot; \Theta)\}_i \cup \{T_i^+(\cdot; \Theta)\}_i$

Figure: Pseudocode of COC with decision trees

input initial $T(\cdot, \Theta)$ of depth Δ , training set $\{\mathbf{x}_n, \mathbf{y}_n \in \{-1, 1\}\}_{n=1}^N$, cost of false positives λ , regularization parameter $\alpha \geq 0$
repeat
for $d = \Delta$ to 0 **do**
for all nodes *node* at depth d
if *node* is a leaf
set the label of the *node* to the most costly class in the reduced set
else
fit a weighted 0/1 binary classifier where weights come from the costs
until convergence
return tree $T(\cdot; \Theta)$

Figure: TAO pseudocode for cost-sensitive learning

3 Tree Alternating Optimization (TAO)

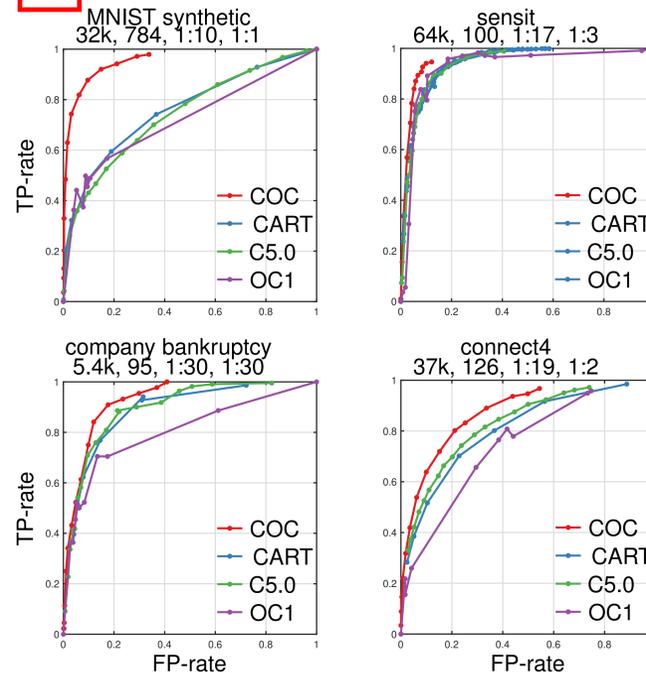
To realize the advantages of the COC curve one needs to optimize (2), which uses a weighted 0/1. Recently, an algorithm has been proposed (*Tree Alternating Optimization (TAO)*), which does optimize a global loss over a parametric tree (axis-aligned or oblique). We extend TAO to handle a weighted 0/1 loss objective:

$$E(\Theta) = \sum_{n: y_n = +1}^N L(y_n, T(\mathbf{x}_n; \Theta)) + \lambda \sum_{n: y_n = -1}^N L(y_n, T(\mathbf{x}_n; \Theta)) + \alpha \sum_{i \in \mathcal{D}} \phi_i(\theta_i) \quad (3)$$

The algorithm is based on 3 theorems:

- **separability condition:** objective function (3) separates over any set of non-descendant nodes (e.g. all nodes at the same depth), those can be optimized independently and in parallel.
- **Optimizing a decision node reduces** to a simpler problem of a **weighted 0/1 loss binary classification** over the node weights. In practice, we solve it using convex surrogate, logistic regression.
- **Optimizing a constant label leaf** is simply solved by setting the label to the weighed majority class.

4 Imbalanced classification



5 Toy 2D illustration

